

# HELLO, DISNEY LORCANA LEAGUE HOST!

Thank you for hosting Disney Lorcana Trading Card Game League play in your store! Your organized play kit for Ursula's Return includes support for 12 weeks of in-store play and Disney Lorcana TCG League activities:

#### **LEAGUE SUPPORT ITEMS**

- ◆ This Disney Lorcana TCG League Instruction Booklet
- 3 League posters, one for each round (four weeks each) of League play
- 3 sticker sheets, used to track League participation points

#### **LEAGUE PRIZES**

## Round prizes

- 32 Ursula's Lair Eye of the Storm promo cards
- ◆ 32 Mulan Enemy of Entanglement promo cards
- 32 Mickey Mouse Leader of the Band promo cards
- ◆ 64 Hidden Inkcaster promo cards
- ◆ 6 Madam Mim Purple Dragon promo pins
- ♦ 6 Kida Atlantean promo pins

#### Season prizes

- ◆ 8 Disney Lorcana TCG logo pins
- ♦ 6 Lore counters
- ◆ SPECIAL for this kit: 8 Alice Tea Alchemist deck boxes



Madam Mim – Purple Dragon pin



Kida – Atlantean pin



Disney Lorcana TCG logo pin



Lore

**Please note** that this kit and its contents are not for resale. For details, please refer to the Disney Lorcana TCG Hobby Store Program Terms & Conditions.

General information about League play and specific information about the *Disney Lorcana* TCG League is included in this document. Retailer and organized play resources are also available at www.DisneyLorcana.com/Play/

If you have any issues with or questions about this kit, please contact us at LorcanaOP@ravensburger.com.

Team Disney Lorcana

Many stores hosting the *Disney Lorcana* TCG League have hosted leagues and tournaments for other games. Experienced stores may modify these instructions to best support their player base. If the kit is used for tournament support, the kit prizes should still be distributed broadly to most, if not all, participants. If this is your first time running organized play, we recommend paying special attention to the League instructions on the following pages.

#### WELCOME TO THE DISNEY LORCANA TCG LEAGUE!

#### What is League play?

The *Disney Lorcana* TCG League gives your players a fun and friendly way to play, trade, and collect with other Illumineers.

## How is League play different than tournament play?

- ◆ The Disney Lorcana TCG League emphasizes fun and community over competition and winning.
- ◆ League play takes place over 12 weeks and is designed for casual play and collectors.
- Players collect points, win or lose, by participating in *Disney Lorcana* TCG matches (best two of three games).
- Points can also be earned through *Disney Lorcana* TCG-related activities, such as teaching someone how to play the *Disney Lorcana* TCG (see p. 4 for more details).
- Prizes are awarded to most or all League participants; top finishers receive a small additional prize.

#### Running a League - Best Practices

- Pick a 4-6-hour timeframe, one day per week, for people to play. Participants can drop in anytime during this window.
- Advertise your League using your usual methods for promoting in-store play. For printable flyers, social media assets, and ideas, go to <a href="http://www.DisneyLorcana.com/Play/Events">http://www.DisneyLorcana.com/Play/Events</a>. We recommend including a small note or flyer about your League whenever you sell *Disney Lorcana* TCG product.
- While playing matches is important, players should be encouraged to participate in different activities.

#### Disney Lorcana TCG League Structure

- A League round is four consecutive weeks of play and activities.
- ◆ A League **season** consists of three consecutive League rounds (12 weeks total).
- Customers sign up for your League, then play games and participate in other activities to earn League points. Prizes are awarded to most of the participants. Those with the most points in a given round are given a modest additional prize.
- Participants play casual matches with other League players and/or participate in other *Disney Lorcana* TCG-related activities in your store. Please see a list of suggested activities on p. 4.
- Participants earn points for match play and activities. These points are tracked on a League poster using stickers (1 point = 1 sticker).
- ◆ At the end of each League round, promo cards and pins are awarded (see next page).
- At the end of three rounds of League play, season prizes and any remaining round prizes are awarded (see next page).

#### **DISNEY LORCANA TCG LEAGUE: URSULA'S RETURN**

Before beginning the League season, set aside the Disney Lorcana TCG logo pins, the lore counters, and the deck boxes.

These will be given away as League season prizes (end of 12 weeks).

◆ When a player signs up for your League, award them them with a **Hidden Inkcaster** card!

# AT THE END OF EACH ROUND OF LEAGUE PLAY (FOUR-WEEK PERIOD)

Award these promo cards:

- ◆ 10 Ursula's Lair Eye of the Storm promo cards
- ◆ 10 Mulan Enemy of Entanglement promo cards
- ◆ 10 Mickey Mouse Leader of the Band promo cards
- 1. Count the number of stickers awarded to each participant and record those numbers in the "Total" column of the League poster. Each sticker is worth 1 League point.
- 2. The participant with the most points is the League round winner and chooses two **different** promo cards.

  If there is a tie for first place, randomly select ONE of the tied first-place finishers to choose the two cards.
- 3. Randomly award all other participants who earned at least 3 League points this round ONE promo card.

  Save any remaining promo cards to award at the end the League season.

Then, award these pins:

- ◆ 2 Madam Mim Purple Dragon promo pins
- 2 Kida Atlantean promo pins
- 1. The winner of this round of League play is awarded ONE pin of their choice. If there is a tie for first place, randomly select ONE of the tied first-place finishers to select their choice of pin.
- 2. Then, award the other three pins at random to three different remaining League players who earned at least 3 points. If there are any remaining pins, save them to award at the end of the League season.

# AT THE END OF THE LEAGUE SEASON (ALL 12 WEEKS OF PLAY)

Award the third-round prizes as described above, then award these season prizes:

- ◆ Lore counters Calculate each participant's point total over all 12 weeks of play. Award a lore counter to the six participants with the most points.
- Deck Boxes Award an Alice Tea Alchemist deck box to eight random participants that earned at least 12 league points.
- Disney Lorcana TCG logo pins Randomly award Disney Lorcana TCG logo pins to participants who earned at least 8 total points during the League season (limit one per person).
- Remaining round prizes If there are any round prizes or Hidden Inkcaster cards left over, randomly award them to players who earned at least 8 points during the League season. If you still have round prizes left over, award them randomly to the League participants with fewer than 8 points.

# **EARNING DISNEY LORCANA TCG LEAGUE POINTS**

One key distinction between League play and tournaments is the different ways players can earn points toward prizes.

Here are suggested *Disney Lorcana* TCG League activities and points to be awarded. Keep track of these points by adding point stickers to the League poster whenever points are earned (max 10 points per week).

#### Required Point Awards

- ◆ Sign up for a League round......1 point
- ♦ Win a match......2 points
- ◆ Lose a match......1 point

#### Recommended Point Awards

- ◆ Teach someone how to play Disney Lorcana TCG in the store......2 points
- ◆ Bring someone new to play in the League......1 point

#### Other Options (1 point each)

- ◆ Wear something with a favorite animated Disney character on it
- Play a themed deck, such as one featuring specific character cards or classifications. Deck can include cards from any set. Examples include:
  - DOUBLE TROUBLE: Play Ursula's Plan with exactly two different Ursulas in play.
     BONUS POINT: Also have Ursula's Lair in play with two Ursulas located there.
  - OUR HOME, OUR FAMILY: Have three different Madrigal family members in play.
     BONUS POINT: Also play Look at This Family OR also have Casa Madrigal in play.
  - ALL FOR ONE (COLOR)!: Have 3 Musketeers in play. (All Musketeers in this set are Amber.).
  - KEEP MY FAMILY STANDING TALL: Have Mulan and two different Imperial Soldiers in play. BONUS POINT: Also have Fa Li, Fa Zhou, or Khan in play.
  - HOLDING OUT FOR HEROES: Have Hero characters in play with a total strength of 12 or more.
     BONUS POINT: Also have The Wall Border Fortress in play.
  - ARIEL ASSAULT: Have 3 Ariels in play.
     BONUS POINT: Also have Ariel's Grotto in play.
  - THIS TIME WITH FEELING: Play a card with Sing Together and have at least 2 Singers with matching inks in play.

Use these ideas to create your own League award!



Let us know how we can best support you by completing our Disney Lorcana Organized Play survey!

